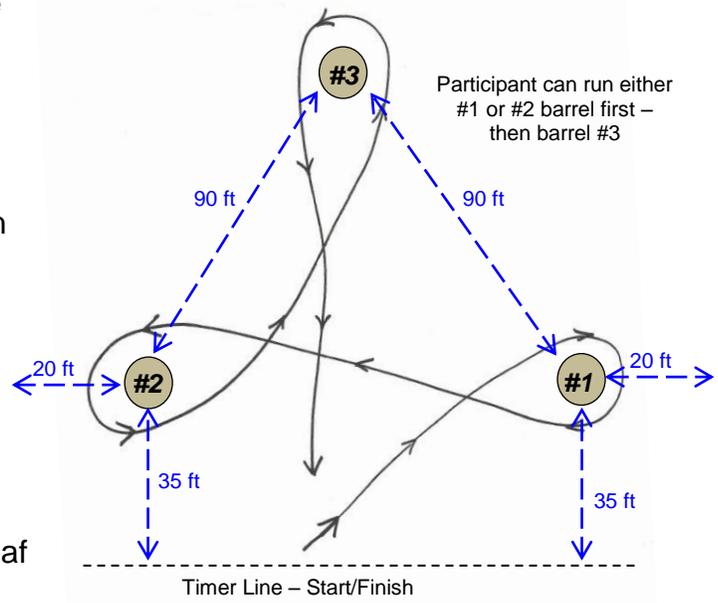


CLOVERLEAF BARRELS

1. Event Description – AAYHA will reference AQHA rules beginning with SHW700 and NBHA Section A Competition Rules for the Cloverleaf Barrels race.
2. AAYHA unique rules for the Cloverleaf Barrels race will require participants to run a pattern around three (3) barrels as fast as possible according to the Cloverleaf Barrels pattern in the following manner:



- a. Participants may begin from an open or a closed gate and must return to a closed gate.
 - b. The participant may follow the cloverleaf pattern in either direction, beginning from the right or from the left.
 - c. Timing begins when the horse's nose crosses the timer line and ends as the horse's nose crosses the timer line again. **first**
 - d. A participant may touch a barrel with their hand.
3. Penalties – Knocking over a barrel shall carry a five (5) second penalty. Failure to follow the pattern shall cause disqualification.

General Speed Rules

1. In speed events, running through the gate and/or starting before the gate is closed is permitted and will not constitute a disqualification. However the participant must run back to a closed gate.
2. In Speed events, the intentional throwing of equipment will result in a five (5) second penalty.
3. The judge, at his/her discretion, may disqualify a contestant for excessive use of a bat, crop, whip or rope in front of the cinch.
4. Shirts must be tucked in when show participants enter the arena. For a shirt to be considered “not tucked in”, the shirt *tail* must be on the outside of the exhibitor's pants at the time of entry into the arena. A rider whose shirt becomes “un-tucked” during the course of the ride after entry into the arena will not incur a penalty.
5. In speed events, unless otherwise specified, time will begin when the horse's nose **FIRST** crosses the timer line and stops when the horse's nose crosses the timer line a **SECOND** time. If any part of the horse crosses the timer line **BEFORE** completing the course, rider will receive a no time for any speed event.

6. Failure to follow pattern will cause a disqualification. When a participant is disqualified, they are counted in the total number of participants of that event for award point determination, however, a disqualification results in NO points for that contestant.